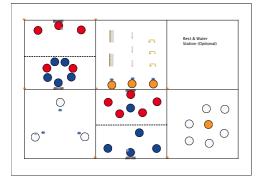


WEEK 1 - SESSION 1 (DRIBBLING)

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PREFERRED TRAINING MODEL (FUN)

Soccer Nova Scotia Preferred Training Model

- FUNdamental Version
- 20% General Movement
- 20% Coordination - 20% Soccer Technique
- 40% Small Sided Game

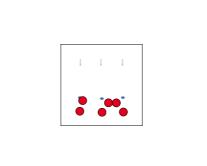
Objective:

- Players work on a station for a set amount of time. When time expires they move to the next station.

- Seperate groups based on age and stage

Notes:

- Small Sided Game Retreat line active on half way line
- Water/Rest station optional based on enviornment



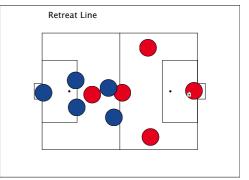
MINI RELAY

Setup:

- Poles/Cones
- Small groups (age/stage 2/3 max to keep them active)

Objective:

- Players go around the pole and back to the start
- Due to age/stage allow a set time rather than based on a winner
- Progressions:
- Run
- Skip
- Jump - Side shuffle
- Нор
- Backwards
- Add a ball



SSG (5V5)

Setup:

- 30x35
- Pugg or 5x8
- U7 (FUNdamental) 4v4 with no goalkeepers - U8 (FUNdamental) 5v5 with goalkeepers

Multi ball with the coach to speed up play and assist with flow if necessary. If the ball goes out place another in play, preferably to space or player who is not getting many touches of the ball

- Retreat line is situated at halfway

Coaching Points: - Let them play

Duration: 0

Physical: N/A

N/A

Technical:

Repetition: Set Pieces:

Functional: N/A Tactical:

N/A N/A **Psychological Practices:** **Duration:** 0

Physical: Agility Technical:

N/A

Repetition: Set Pieces:

N/A Tactical: N/A

Functional:

Psychological Practices:

N/A

Physical: N/A Technical: N/A

Duration: 0

Repetition: 0 Set Pieces: N/A

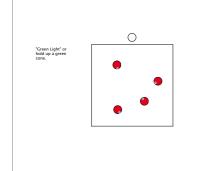
Functional: N/A Tactical: N/A

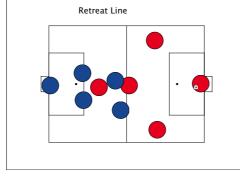
Psychological Practices:



WEEK 1 - SESSION 1 (DRIBBLING)

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DRIBBLING RED LIGHT, GREEN LIGHT

Setup

- Grid size varies on numbers and age/stage - One ball per player

Objective:

- Players dribble their ball around the grid when the coach calls "green light" or holds up a green cone - When the coach calls "red light" or holds up a red cone

Progressions:

- Call "speed up" and players will accelerate over a few steps and deccelerate

- Call "turn" players will perform turns (inside, outside, drag back, Cruyff, Maradona etc.

Dribbling Coaching Points:

- Head up

- Small touches (reference no further then arms length for a visual)
- Encourage multiple surfaces (inside, outside, laces & sole)
- Knees slightly bent with players on the balls of their feet - Head over the ball

SSG (5V5)

Setup:

- 30x35

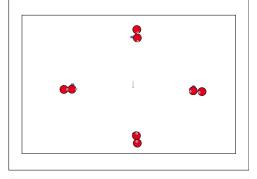
- Pugg or 5x8
- U7 (FUNdamental) 4v4 with no goalkeepers

- U8 (FUNdamental) 5v5 with goalkeepers

Multi ball with the coach to speed up play and assist with flow if necessary. If the ball goes out place another in play, preferably to space or player who is not getting many touches of the ball

- Retreat line is situated at halfway

Coaching Points: - Let them play



DRIBBLING CROSS

Setup:

- 10x10
- Four equal groups - One ball per player

Objective: - Player dribbles towards the middle cone and cuts to

either the right or left - One player per group goes at a time. Coach starts the

- next sequence
- Coach changes direction on command

Progressions:

- Player uses the dominant foot
- Player uses the opposite foot

- Player performs a move at the cone (drops the shoulder, step over x 1, step over x 2, drag, drag & push, Ronaldo etc.)

Coaching Points:

- Head up - Small touches (reference no further then arms length for a visual)

- Encourage multiple surfaces (inside, outside, laces & sole)

- Knees slightly bent with players on the balls of their feet - Head over the ball
- Slow down & Accelerate

Duration: ō

N/Á

0 Physical:

Repetition: N/A Set Pieces: N/A

N/A **Psychological Practices:**

0 Physical: N/A

Set Pieces: N/A

Functional: N/A Tactical:

Functional: N/A Tactical:

Technical: Dribbling A

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Technical: N/A

Functional: Tactical:

Technical: N/A

Repetition: Duration: 0

Psychological Practices:

N/A

Repetition: **Duration:** 0 Physical: N/A

Set Pieces: N/A

N/A

Psychological Practices: